

Dynamic rotations- neck, shoulders, wrist, torso, hips, knees, and ankles Jog around floor- jog, high knees, butt kicks, lateral skip, and back pedal 30sec each Tag partner- knees, shoulders, both 30sec each

Combatives:
Ballistic attacks we use to
Neutralize a threat

Back kick- technical to air, impact on shield, image on partner

Straight palm strikes- technical to air, impact on pad, image on partner

Head butt- technical to air, impact on focus mitt, image on partner

Fatigue Drill: "Simulates energy depletion you feel in an actual confrontation."

Bumper pads: 3 to a group- 2 pad holders randomly bump operator to cue attacks on pad 1min

Defensive Tactics
Methods we use to deflect,
intercept, or evade an
oncoming attack

Footwork: Offensive or evasive maneuvering while maintaining balance and efficiency
Linear-forward and backward movement

- · Step & slide
- Step

Lateral-moving to the right or left to get off your "X"

- Step & reorient
- *practice with both left and right leads

Awareness Drill: "Used to develop reflexes and adaptation." Follow the leader- keep the range and move mirroring partner

Perceptual Reactions to a Violent Attack

Tunnel vision- vision will be focused on the perceived threat and virtually oblivious to everything else Auditory exclusion- hearing will deteriorate

Time dilation- the perception of time slows down

Self Defense
An attack is initiated
to you and puts you
in a position of
disadvantage

Choke from rear (static, push, pull, and shirt)

Rotational defense

Stress Drill: "Acclimate us to the sudden shock of being attacked."

Divided Attention (groups of 3) operator must punch pad and randomly defend chokes 1min